

#	Player name	Type	MA	ST	AG	AV	Starting skills	Improvements	M	N	stat modifiers				Int	Comp	TD	Cas	kills	MVP	SPP	Value
											MA	ST	AG	AV								
1	Mercurio (Hg)	Dwarf Runner	6	3	3	8	Thick Skull, Sure Hands,														0	80.000
2																						
3	Titanio (Ti)	Troll Slayer	5	3	2	8	Thick Skull, Block, Frenzy, Dauntless,														0	90.000
4	Vanadio (V)	Troll Slayer	5	3	2	8	Thick Skull, Block, Frenzy, Dauntless,														0	90.000
5	Torio (Th)	Dwarf Blitzer	5	3	3	9	Thick Skull, Block,														0	80.000
6	Rodio (Rh)	Dwarf Blitzer	5	3	3	9	Thick Skull, Block,														0	80.000
7	Cromo (Cr)	Dwarf Blocker	4	3	2	9	Thick Skull, Block, Tackle,														0	70.000
8	Cadmio (Cd)	Dwarf Blocker	4	3	2	9	Thick Skull, Block, Tackle,														0	70.000
9	Neodimio (Nd)	Dwarf Blocker	4	3	2	9	Thick Skull, Block, Tackle,														0	70.000
10	Antimodio (Sb)	Dwarf Blocker	4	3	2	9	Thick Skull, Block, Tackle,														0	70.000
11	Niobio (Nb)	Dwarf Blocker	4	3	2	9	Thick Skull, Block, Tackle,														0	70.000
12	Gadolinio (Gd)	Dwarf Blocker	4	3	2	9	Thick Skull, Block, Tackle,														0	70.000
13																						
14																						
15																						
16																						
VALUE OF AVAILABLE PLAYERS:																					840.000	
TEAM							Ironfist Crushers	RE-ROLLS				4	x	40.000 gp	160.000							
RACE							Dwarf	FAN FACTOR				0	x	10.000 gp	0							
HEAD COACH							Filo	ASS. COACHES				0	x	10.000 gp	0							
TEAM VALUE							1.050 000 gp	CHEERLEADERS				0	x	10.000 gp	0							
TREASURY							0 000 gp	APOTHECARY				1	x	50.000 gp	50.000							
VALUE OF EXTRAS:																					210.000	