

#	Player name	Type	MA	ST	AG	AV	Starting skills	Improvements	M	N	stat injuries				Int	Comp	TD	Cas	kills	MVP	SPP	Value
											MA	ST	AG	AV								
1	1	Undead Mummy	3	5	1	9	Regeneration, Mighty Blow											2			4	120.000
2	2	Undead Mummy	3	5	1	9	Regeneration, Mighty Blow	Block	1									2		1	9	150.000
3	3	Undead Wight	6	3	3	8	Regeneration, Block													1	5	90.000
4	4	Undead Wight	6	3	3	8	Regeneration, Block									1					3	90.000
5	10	Undead Ghoul	8	3	3	8	Dodge	+AV , +MA	2					1	5						16	130.000
6	9	Undead Ghoul	7	3	3	7	Dodge	Sure Hands	1					3	1						6	90.000
7	11	Undead Ghoul	7	3	3	7	Dodge														0	70.000
8	8	Undead Skeleton	5	3	2	7	Regeneration, Thick Skull														0	40.000
9	7	Undead Skeleton	5	3	2	7	Regeneration, Thick Skull													1	5	40.000
10	5	Undead Skeleton	5	3	2	7	Regeneration, Thick Skull	Block	1											3	15	60.000
11	6	Undead Zombie	4	3	2	8	Regeneration		1												0	40.000
12	12	Undead Zombie	4	3	2	8	Regeneration														0	40.000
13		Undead Ghoul	7	3	3	7	Dodge								1	1					5	70.000
14		Undead Zombie	4	3	2	8	Regeneration														0	40.000
15																						
16																						
VALUE OF AVAILABLE PLAYERS: 1.030.000																						
		TEAM NAME								RE-ROLLS				3	x	70.000 gp	210.000					
		RACE	Undead							FAN FACTOR				2	x	10.000 gp	20.000					
		HEAD COACH								ASS. COACHES				0	x	10.000 gp	0					
		TEAM VALUE	1.260 000 gp							CHEERLEADERS				0	x	10.000 gp	0					
		TREASURY	110 000 gp																			
VALUE OF EXTRAS: 230.000																						